

Natural User Interface

in User Int

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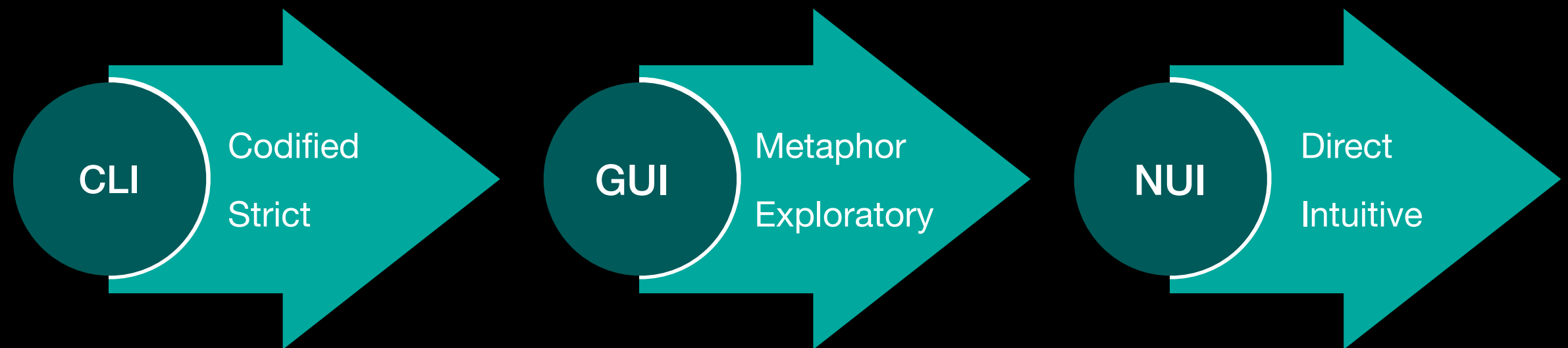
Questions We Asked

Are the interactions we have with your devices natural?

What is natural?

Why or why not?

History



History

Command-line interface (CLI)

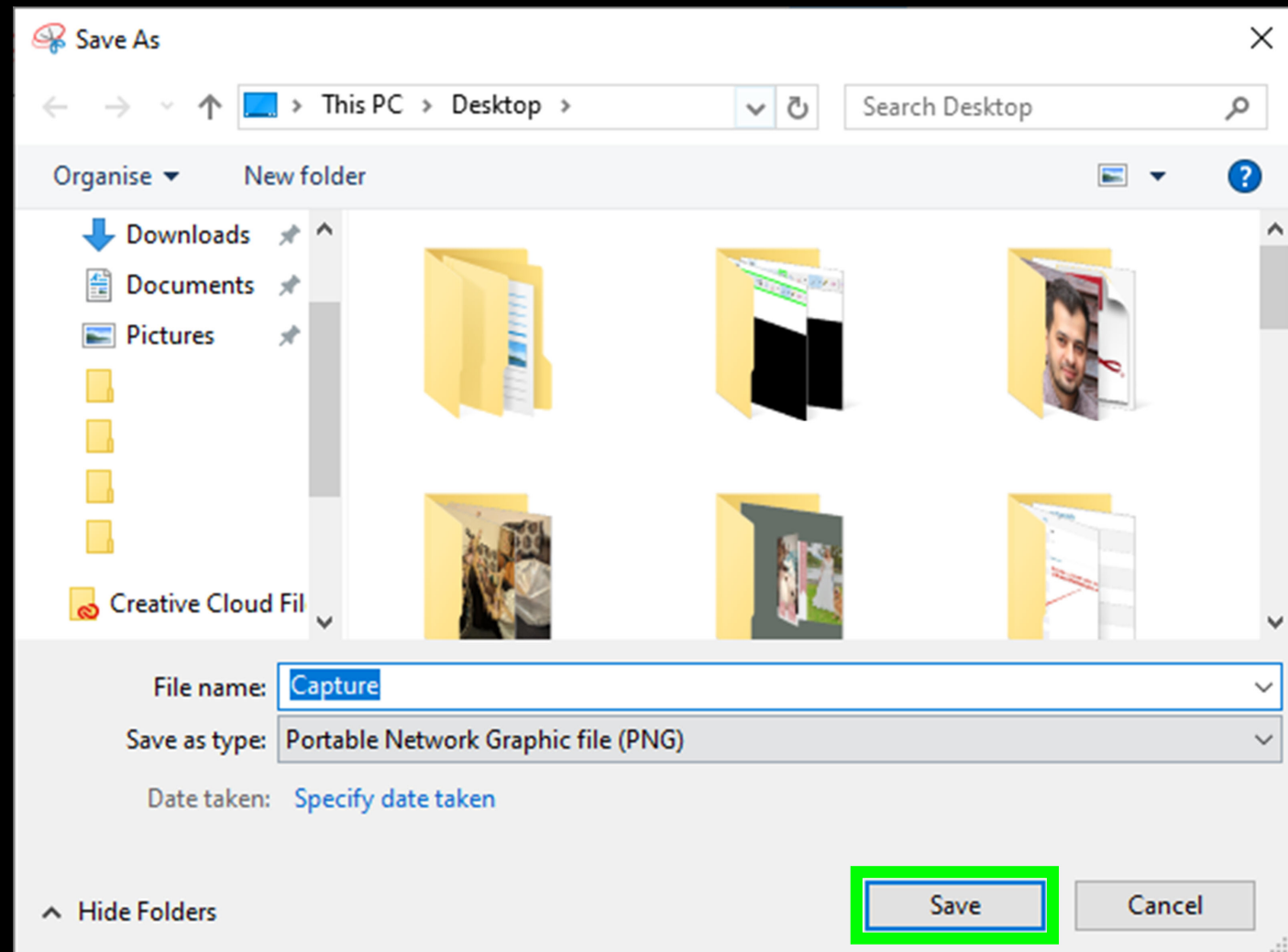
- Codified
- Strict

```
[root@localhost ~]# ping -q fa.wikipedia.org
PING text.pmtpa.wikimedia.org (208.80.152.2) 56(84) bytes of data.
^C
--- text.pmtpa.wikimedia.org ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 540.528/540.528/540.528/0.000 ms
[root@localhost ~]# pwd
/root
[root@localhost ~]# cd /var
[root@localhost var]# ls -la
total 72
drwxr-xr-x. 18 root root 4096 Jul 30 22:43 .
drwxr-xr-x. 23 root root 4096 Sep 14 20:42 ..
drwxr-xr-x.  2 root root 4096 May 14 00:15 account
drwxr-xr-x. 11 root root 4096 Jul 31 22:26 cache
drwxr-xr-x.  3 root root 4096 May 18 16:03 db
drwxr-xr-x.  3 root root 4096 May 18 16:03 empty
drwxr-xr-x.  2 root root 4096 May 18 16:03 games
drwxrwx--T.  2 root gdm  4096 Jun  2 18:39 gdm
drwxr-xr-x. 38 root root 4096 May 18 16:03 lib
drwxr-xr-x.  2 root root 4096 May 18 16:03 local
lrwxrwxrwx.  1 root root    11 May 14 00:12 lock -> ../run/lock
drwxr-xr-x. 14 root root 4096 Sep 14 20:42 log
lrwxrwxrwx.  1 root root   10 Jul 30 22:43 mail -> spool/mail
drwxr-xr-x.  2 root root 4096 May 18 16:03 nis
drwxr-xr-x.  2 root root 4096 May 18 16:03 opt
drwxr-xr-x.  2 root root 4096 May 18 16:03 preserve
drwxr-xr-x.  2 root root 4096 Jul  1 22:11 report
lrwxrwxrwx.  1 root root    6 May 14 00:12 run -> ../run
drwxr-xr-x. 14 root root 4096 May 18 16:03 spool
drwxrwxrwt.  4 root root 4096 Sep 12 23:50 tmp
drwxr-xr-x.  2 root root 4096 May 18 16:03 yp
[root@localhost var]# yum search wiki
Loaded plugins: langpacks, presto, refresh-packagekit, remove-with-leaves
rpmfusion-free-updates                               | 2.7 kB      00:00
rpmfusion-free-updates/primary_db                     | 206 kB      00:04
rpmfusion-nonfree-updates                             | 2.7 kB      00:00
updates/metalink                                       | 5.9 kB      00:00
updates                                                | 4.7 kB      00:00
updates/primary_db                                     73% [=====] ] 62 kB/s | 2.6 MB      00:15 ETA
```

History

Graphical user interface (GUI)

- Metaphor
- Exploratory



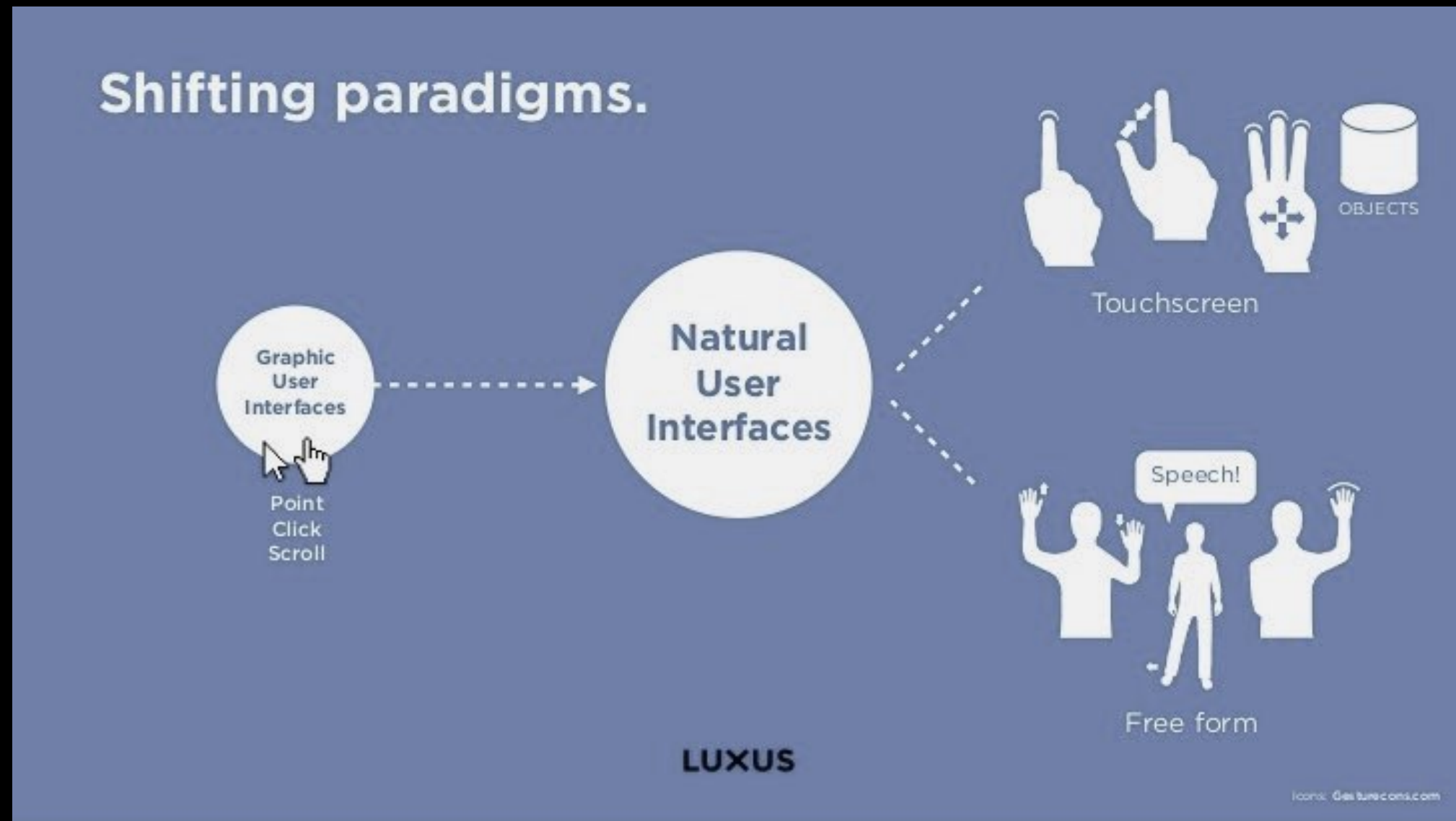
History

Natural user interface (NUI)

- Direct
- Intuitive



Currently



Components of NUI

Invisible Computing

Invisible computing is when hardware virtually disappears, as computing technology unobtrusively integrates with everyday, natural human function.

Supportive Computing

Supportive computing is computing technology that supports natural human function, rather than requires humans to adapt to computing functions.

Adaptive Computing

Adaptive computing and machine learning intelligently recognize and interpret human patterns to produce output based on relative context.

<https://content.pivotal.io/blog/the-future-of-ux-ui-the-natural-user-interface>

Bill Buxton, Principal Researcher, Microsoft Research

“It’s not about the technology it’s about the human doing the gesturing”

“It’s layering multiple modalities and how they are used together in context”

“It’s about the information being delivered in the most natural way for the purpose”

“without technology intruding but rather it being transparent and enhancing our quality of life”

https://www.youtube.com/watch?time_continue=412&v=NcdrfacG_y4

Current fields using NUI

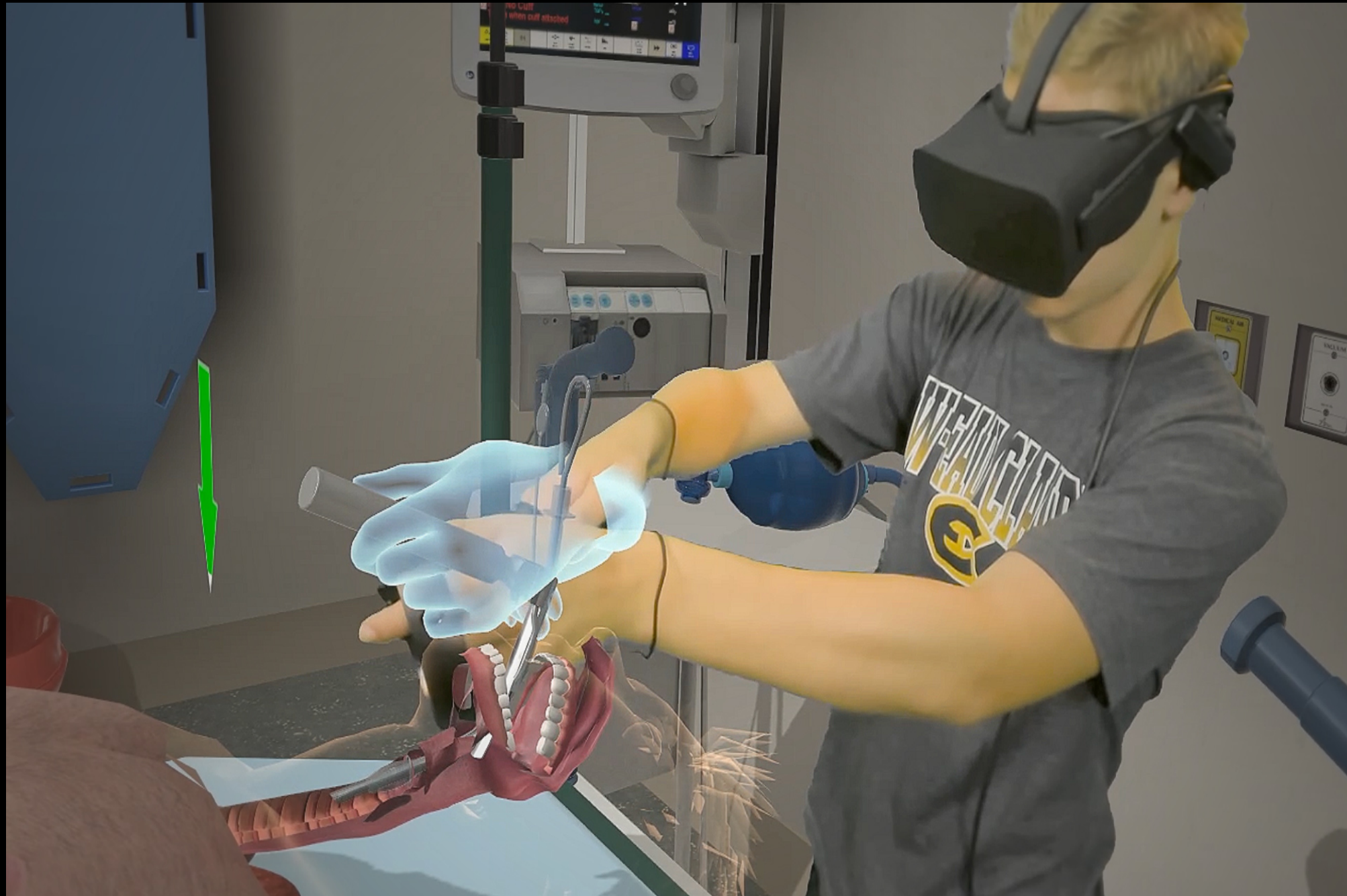
Medical Field

Gaming Industry

Personal Devices

Medical Field

Medical Field



Medical Field



Medical Field



Gaming Industry

Tobii Eye Tracker 4C (\$169)



<https://www.youtube.com/watch?v=cU9ue7r7rbA>

Myo Armband (\$199)



<https://www.youtube.com/watch?v=HD-2NWvjuSA>

Beat Saber with VR (\$300 PS4 + \$300 VR set)



<https://www.youtube.com/watch?v=gV1sw4lfwFw>

KAT Walk mini (\$2,999)

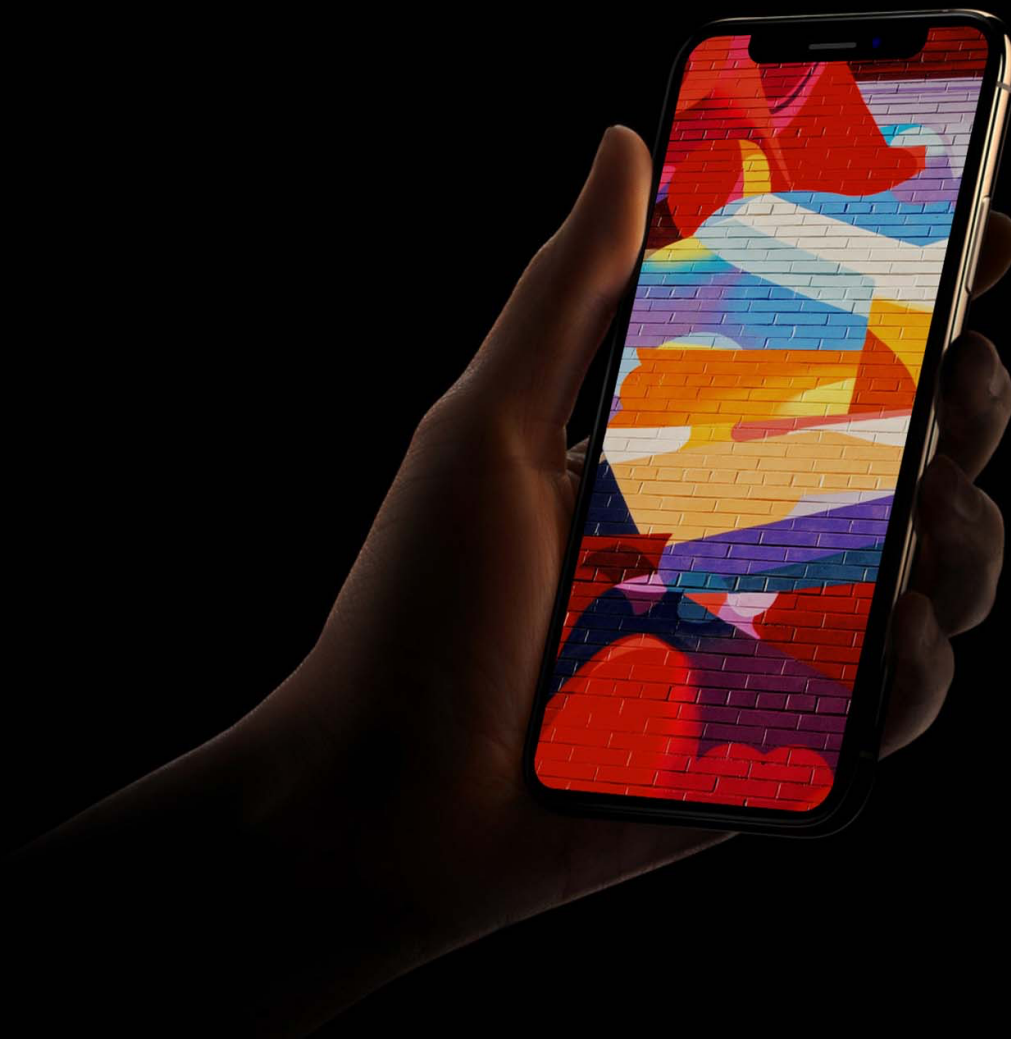


<https://www.youtube.com/watch?v=A3NwsyZB0O8>

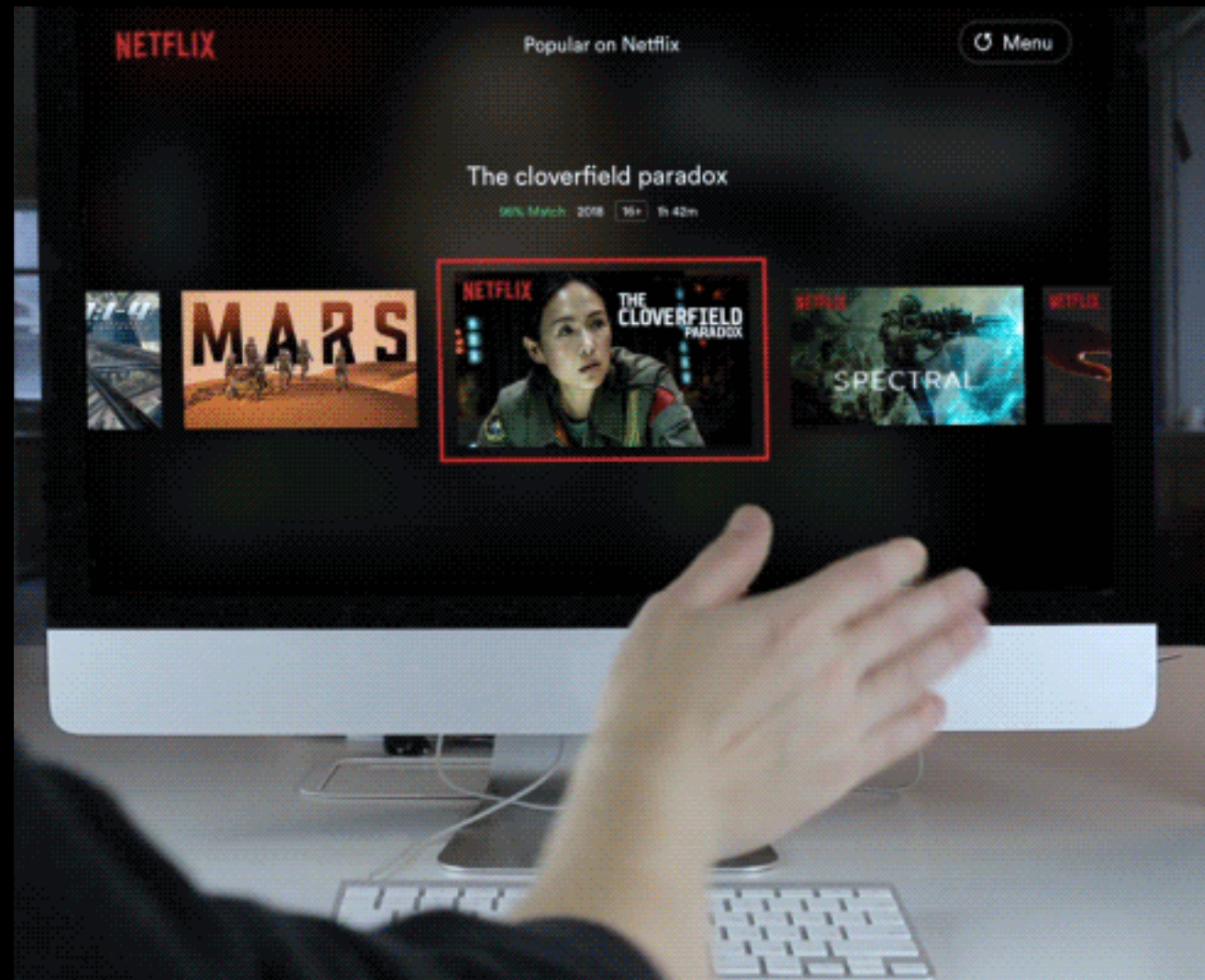
Personal Devices

Touch/Gesture Interfaces

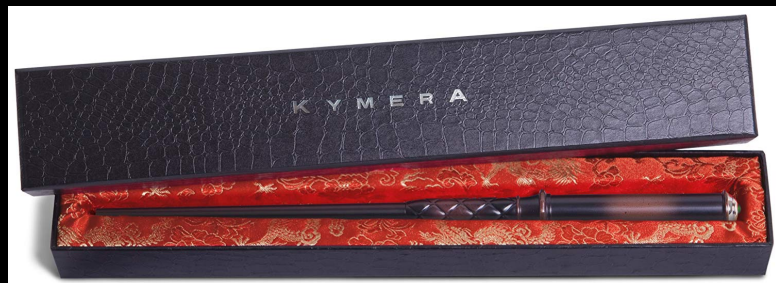
Pixel 4
Gesture control



Touch/Gesture Interfaces

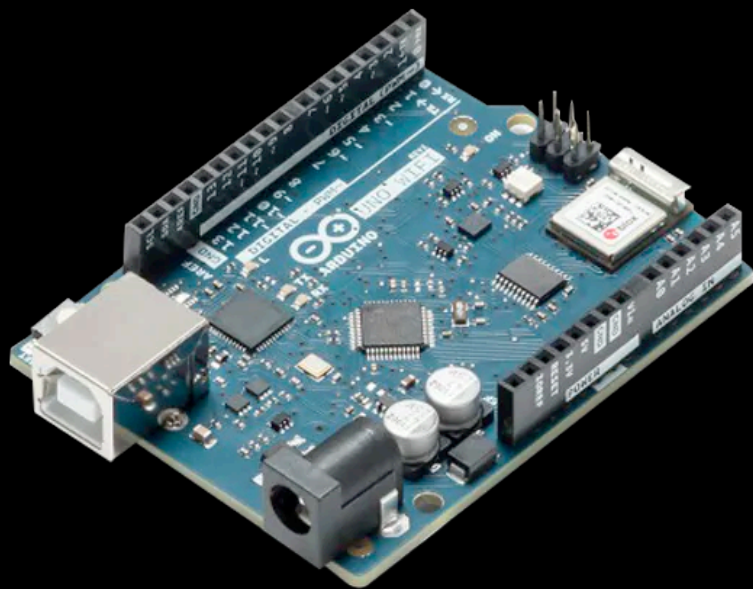


Touch/Gesture/Voice Interfaces



Hardware for building

What hardware can designers use to build NUI prototypes?



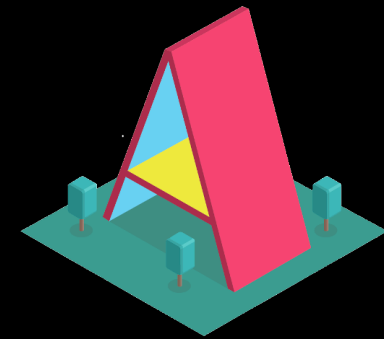
<https://gallery.leapmotion.com/cat-explorer/>

Software for building

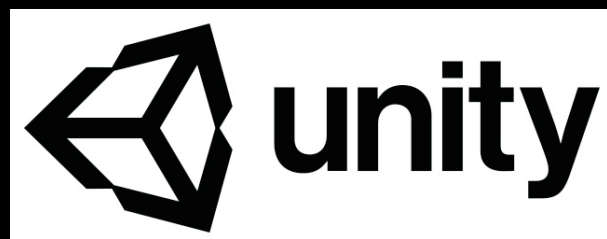
What software can designers use to build NUI prototypes?



Voice Control



Voice + Gesture Control



Voice + Gesture Control

Best practice

Take advantage of a user's basic skills

Adapt your NUI to what we already know how to do.

<https://www.postscapes.com/bluetooth-gesture-control-ring/>

Context is key

Will it be used in a crowded location? What about when driving a car?

Keep cognitive load low

Avoid creating complex, unnatural interfaces and high learning curves.

NUI Charades Workshop

- 1. Get into groups of 3 (one group of 4)**
- 2. Draw a task**
- 3. Use the tasks as a starting point for creating 3 NUI interactions:**
 1. Two people
 2. One person (entire body)
 3. Go wild!

Questions to consider

Can you implement this in your project or future designs?

What details do you need to think about to make it work for your project?

What other areas of opportunities exist?

What comes next in/after NUI?

Reflections

Think beyond direct translation

Abstract ideas are hard

How will you push the design in the future?

Thank you!